postProcess\_v3.cpp is the main program

postProcess\_v3.cpp has locations which require information to be filled in. These locations are designated using “FILL\_IN”. If you search that, then you will find all such locations. This includes ion and laser data as well as file naming. In most text editors and IDEs you use [CTRL]+F. In vim, /FILL\_IN + [Enter], then n to move backward and N to move forward.

The input file has to match the output file of cutoff that you are analyzing

rksuite.h is the header file that calls the subroutines of rksuite.cpp

jobPostProcess.qs is the batch file used to run the program in a cluster with

a slurm scheduler

To run on such a cluster:

g++ -c rksuite.h

g++ -o postProcess.out postProcess\_v3.cpp rksuite.o

sbatch jobPostProcess.qs